

Freaky Florist

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Family/Drama/Animation 108 pages

LOGLINE:

Desperate to win a prestigious botanical award, a delusional gardener kidnaps world-class artists to paint his "miracle" seeds into existence—only to realize his creations have a deadly will of their own.

SUMMARY:

An ambitious, wanna-be-famous florist named Enrique is fiercely determined to win a prestigious award at an upcoming national florists' convention. Racking his brain for an original masterpiece, he rejects traditional flower cross breeding techniques. Instead, a bizarre dream sequence inspires an impossible goal: he must create a painting of a flower that literally comes alive.

Enrique recalls a trip to the tropical Australian rainforest near the Great Barrier Reef, where fast-growing exotic plants physically reached toward him. Driven by this memory, he decides to manifest his dream. He kidnaps a well-known fine artist, holding him prisoner inside his mansion to force him to paint a living exotic orchid. After several artistic failures, the captive painter suggests recruiting a specialist—a master of glass painting who specializes in intricate botanical art.

Enrique lures the glass painter and a companion to his massive estate, locking both artists inside. Terrified by their host's insane obsession with making a botanical painting come alive, the two captives plot a desperate prison escape. Their chance arrives when Enrique leaves a door ajar while making a midnight snack. However, the tense escape culminates in a selfish betrayal when one artist flees into the night, leaving his companion behind to fend for himself.